## SUPPLEMENT OF "PHYSICAL-STATE-AWARE DYNAMIC SLACK MANAGEMENT FOR MIXED-CRITICALITY SYSTEMS"

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## APPENDIX

## A. Example of illustrating the usage of slacks

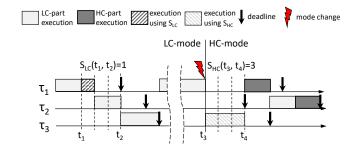


Fig. 3. An example of illustrating the usage of LC- and HC-mode slacks.

Fig. 3 illustrates how LC- and HC-mode slacks can be utilized. In the example, a job of HC task  $\tau_1$  completes its LC-part execution at  $t_1$ , and LC-mode slack in  $[t_1, t_2)$  is 1. Then, according to Lemma 2, the job can execute its HC-part execution by using LC-mode slack without triggering a modeswitch while satisfying other jobs' LC-part execution before their deadlines. After a mode-switch at  $t_3$ , HC-mode slack in  $[t_3, t_4)$  is 3. Then, according to Lemma 3, a job of LC task  $\tau_3$  can execute its LC-part execution by using HC.

## B. Example of slack calculation in Algorithm 2

Figs. 4(a)–(c) illustrate how to calculate LC-mode slack  $S_{LC}^*(0, 8)$  in [0,8). In Fig. 4(a), at time 0, we first plan to defer  $\tau_3$ 's execution until after  $d_1$  but by its deadline  $d_3$ . Likewise, in Fig. 4(b), we try to fit  $\tau_2$ 's execution between  $d_1$  and  $d_2$  while guaranteeing that the sum of utilization in the interval is less than or equal to one. Some portion of  $\tau_2$ 's execution does not fit and must execute before  $d_1$ , requiring use of interval [6,8). In Fig. 4(c), after assigning the remaining portion of  $\tau_1$ 's execution, we can calculate  $S_{LC}^*(0,8)$  as the amount of idle time in [0,8), which is 2.

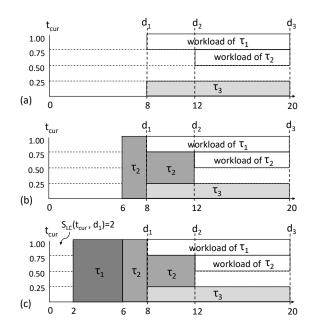


Fig. 4. An example of slack calculation  $S_{LC}(0, 8)$ .